

Integrity	COSMETIC (None)	LIGHT (-1 Test Penalty)	MODERATE (-3 Test Penalty, Half Move, Max. 2 Actions, Armour/DC/Regen Half)	SERIOUS (-6 Test Penalty, No A-Pod/Jump, Max. 1 Action, Armour gone. DC quarter, Regen Half)	CRITICAL (Immobile, DC fails, Regen Quarter, Pilot takes damage)
1	1	2	3	4	5
2	2	4	6	8	10
3	3	6	9	12	15
4	4	8	12	16	20
5	5	10	15	20	25
6	6	12	18	24	30
7	7	14	21	28	35
8	8	16	24	32	40
9	9	18	27	36	45
10	10	20	30	40	50
11	11	22	33	44	55
12	12	24	36	48	60
13	13	26	39	52	65
14	14	28	42	56	70
15	15	30	45	60	75
16	16	32	48	64	80
17	17	34	51	68	85
18	18	36	54	72	90
19	19	38	57	76	95
20	20	40	60	80	100
21	21	42	63	84	105
22	22	44	66	88	110
23	23	46	69	92	115
24	24	48	72	96	120
25	25	50	75	100	125
26	26	52	78	104	130
27	27	54	81	108	135
28	28	56	84	112	140
29	29	58	87	116	145
30	30	60	90	120	150
31	31	62	93	124	155
32	32	64	96	128	160
33	33	66	99	132	165
34	34	68	102	136	170
35	35	70	105	140	175
36	36	72	108	144	180
37	37	74	111	148	185
38	38	76	114	152	190
39	39	78	117	156	195
40	40	80	120	160	200

Vitality	FLESH (None)	LIGHT (-1 Test Penalty)	MODERATE (-3 Test Penalty, Half Move, Max. 2 Actions, Armour Half)	SERIOUS (-6 Test Penalty, Crawl, Max. 1 Actions, Armour gone)	DEATH'S DOOR (Unconscious & Dying)
1	1	2	3	4	5
2	2	4	6	8	10
3	3	6	9	12	15
4	4	8	12	16	20
5	5	10	15	20	25
6	6	12	18	24	30
7	7	14	21	28	35
8	8	16	24	32	40
9	9	18	27	36	45
10	10	20	30	40	50
11	11	22	33	44	55
12	12	24	36	48	60
13	13	26	39	52	65
14	14	28	42	56	70
15	15	30	45	60	75
16	16	32	48	64	80
17	17	34	51	68	85
18	18	36	54	72	90
19	19	38	57	76	95
20	20	40	60	80	100
21	21	42	63	84	105
22	22	44	66	88	110
23	23	46	69	92	115
24	24	48	72	96	120
25	25	50	75	100	125
26	26	52	78	104	130
27	27	54	81	108	135
28	28	56	84	112	140
29	29	58	87	116	145
30	30	60	90	120	150
31	31	62	93	124	155
32	32	64	96	128	160
33	33	66	99	132	165
34	34	68	102	136	170
35	35	70	105	140	175
36	36	72	108	144	180
37	37	74	111	148	185
38	38	76	114	152	190
39	39	78	117	156	195
40	40	80	120	160	200